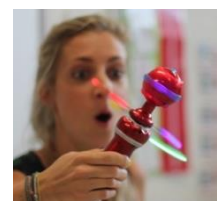


Attention Autism

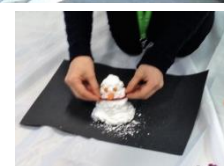
Stage 1: The Bucket - Focus

- The main aim of the bucket is to **grab the child's attention** on the adult led agenda, and engage and anticipate shared good times.
- The 'attention bucket' contains motivating items - **3 items is plenty!**
- **All supporting adults** should be '**models**' and act like it is the most interesting thing you have seen.
- You can link to topics/curriculum.
- Remember to show the item first, then add the words - **don't talk too much.**
- Remember **it is a time for inviting children to join in**, not forcing; supporting not restraining; sharing good times not compliance.
- Lasts **3-5minutes maximum.**



Stage 2: The Attention Builder - Sustain Attention

- Offer an activity that has a **sequence building** to a **final fantastic experience**. It must be something worth watching!
- Organise everything in advance, keep it **simple**, make it **colourful**, and make sure everyone has a good view.
- Stage 1 and 2 should last **5-10minutes maximum.**



Stage 3: The Interactive Game - Shifting Attention

- A good game is worth repeating and fun to watch!
- Only **5-6 turns**, any more than that will get boring to watch!
Supporting adult goes first to model activity.
- **Practice not having a turn...** "sometimes it is have a turn today, sometimes have a turn another day".
- Hold the equipment and invite child to come to you.



Stage 4: The Table Activities - Transition

- Provide **demonstration of activity**, then the **child has their own kit**.
- Give **one complete kit/tray** to each child. Remember to **give to the adult first to model expected behaviours**.
- Steps to follow:
 1. The pupils focus attention in a group to watch a demonstration
 2. Pupils/adults collect their own kit and take it to the table
 3. Pupils/adults focus attention for an individual task
 4. Return to the group
 5. Celebrate!

